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FIG.1

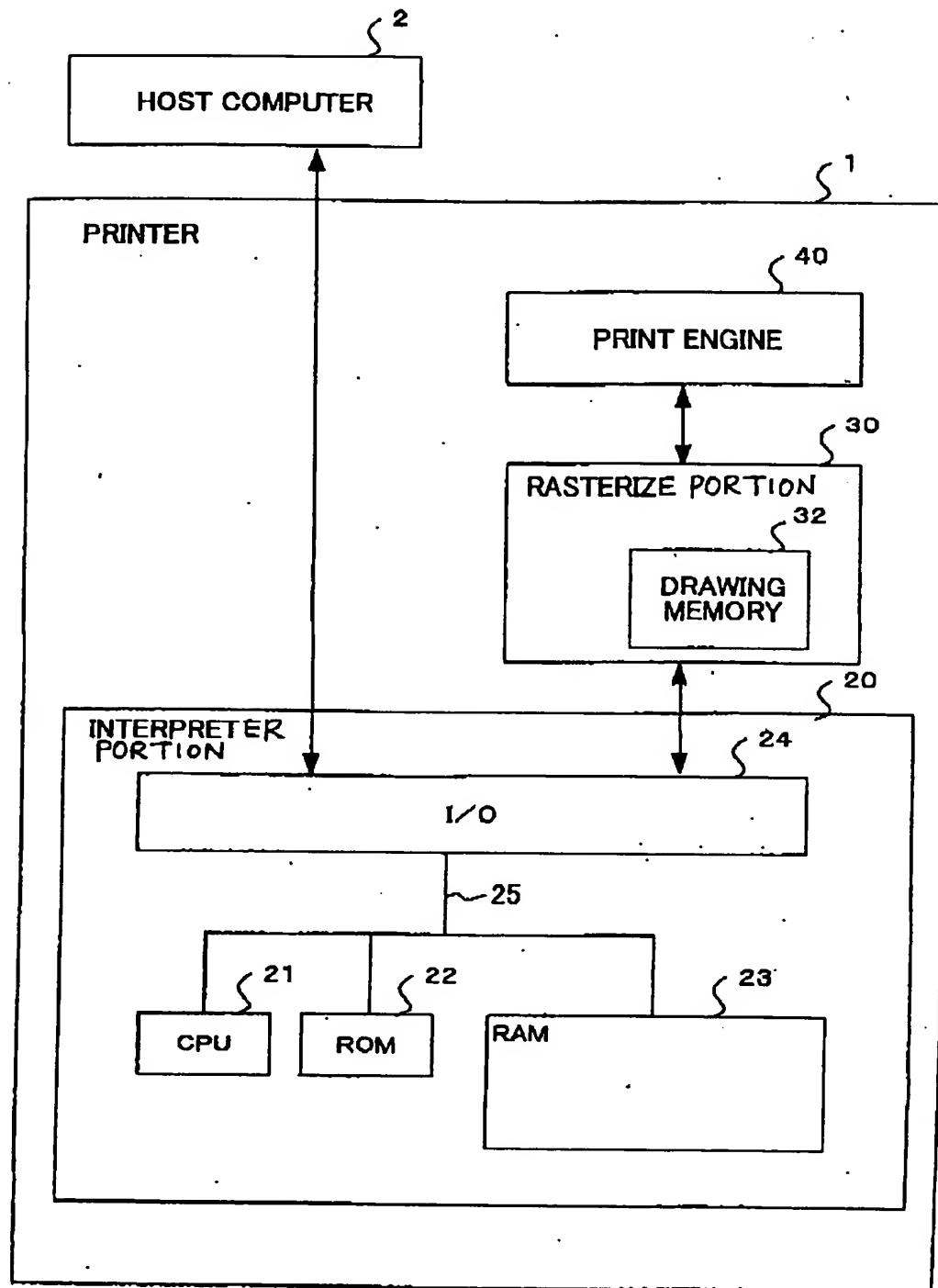


FIG.2

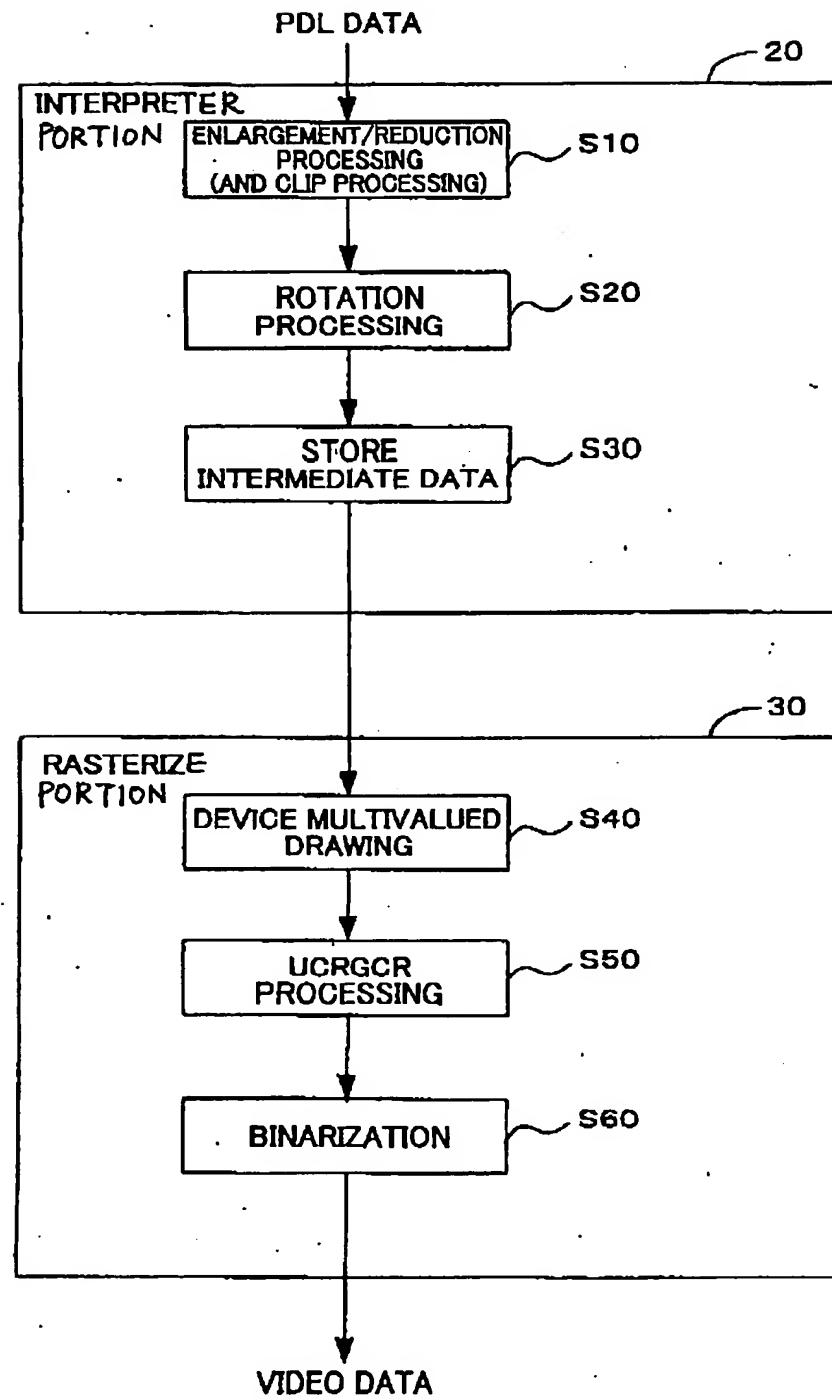


FIG.3

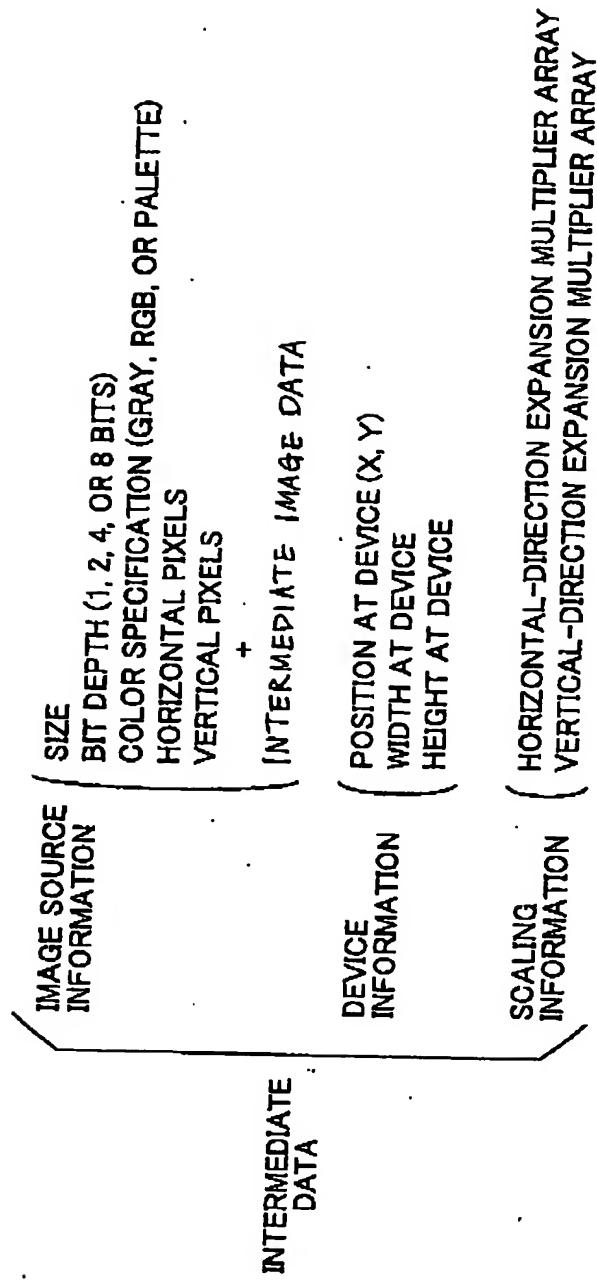


FIG.4

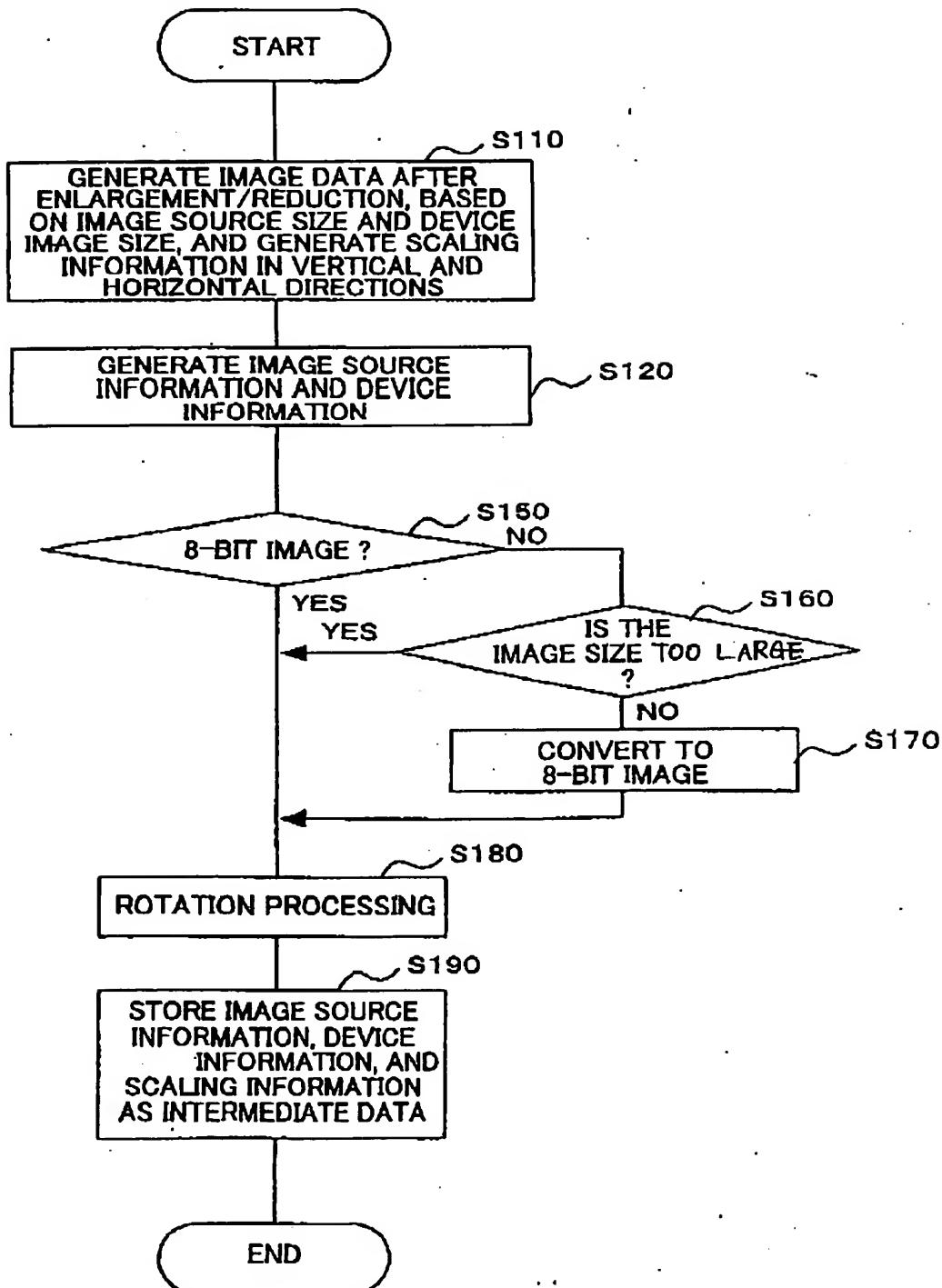


FIG.5(a)

EXAMPLE OF PDL DESCRIPTION
(DATA ACTUALLY SENT IS BINARY DATA)

IMAGE
SPECIFYING
SECTION

Point_SK(xy:600 400) → POSITION OF DEVICE IMAGE
SetCursor

ColorSpace_UB(1) → COLOR SPECIFICATION RGB
SetColorSpace
ColorMappingUB(0) → DIRECT IMAGE (AS OPPOSED TO PALETTE IMAGE)
ColorDepth_UB(2) → 8-BIT COLOR FOR EACH OF RGB (24-BIT COLOR)
SourceWidth_UK(100)
SourceHeight_UK(50)] → IMAGE SOURCE SIZE (100 WIDE BY 50 HIGH)
DestinationSize_UK(xy:500 300) → DEVICE IMAGE SIZE (500 WIDE BY 300 HIGH)

BeginImage
StartLine_UK(0)
BlockHeight_UK(1)
CompressMode_UB(0) → NO COMPRESS
ReadImage
DataLength((24/8)*100*50) → IMAGE DATA LENGTH (3 BYTES * 100 WIDE * 50 HIGH)
32 4B 64 7D 96 AF C8 E1..... → IMAGE DATA (IMAGE SOURCE)

FIG.5(b)

PALETTE
SPECIFYING
SECTION

ColorSpace_UB(2) → COLOR SPECIFICATION RGB
ColorMappingUB(1) → PALETTE IMAGE
PaletteDepth_UB(2) → PALETTE DATA IS 8 BITS
PaletteData_UB(1 : 255 205 220)
PaletteData_UB(2 : 225 105 210)
⋮
PaletteData_UB(255 : 25 5 230)] → PALETTE DATA

CLIP
COMMAND

BoundingBox_UK(box;800 300 1300 550)
setClipRectangle

FIG.5(c)

FIG.6(a)

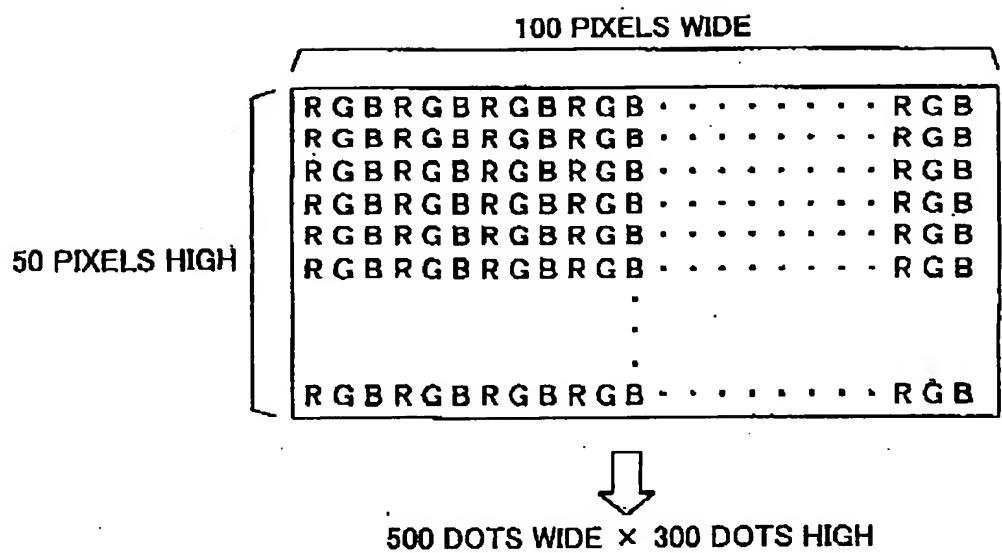


FIG.6(b)

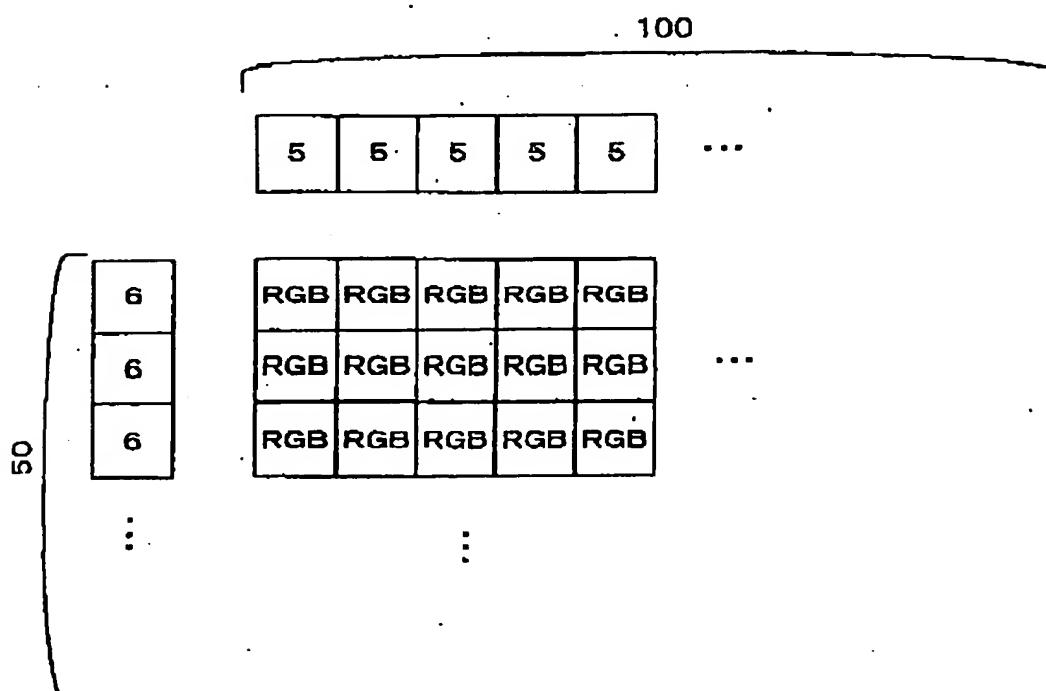


FIG.7(a)

	dotvalue	S_n	D_n
(Line 1)	dotvalue = D	0	0
(Line 2)	dotvalue = dotvalue - S	0	1
(Line 3)	dotvalue = dotvalue - S	1	2
(Line 4)	dotvalue = dotvalue - S	1	3
(Line 5)	dotvalue = dotvalue - S	2	4
(Line 6)	dotvalue = dotvalue - S	2	5
(Line 7)	dotvalue = dotvalue - S	3	6
...

FIG.7(b)

	dotvalue	S_n	D_n
(Line 1)	80	0	0
(Line 2)	43	0	1
(Line 3)	6	1	2
(Line 4)	49	1	3
(Line 5)	12	2	4
(Line 6)	55	2	5
(Line 7)	18	3	6
(Line 8)	61	3	7
(Line 9)	24	4	8
(Line 10)	67	4	9
(Line 11)	30	5	10
(Line 12)	73	5	11
(Line 13)	36	6	12
(Line 14)	79	6	13
(Line 15)	42	6	14
(Line 16)	5	7	15
(Line 17)	48	7	16
(Line 18)	11	8	17
(Line 19)	54	8	18
...

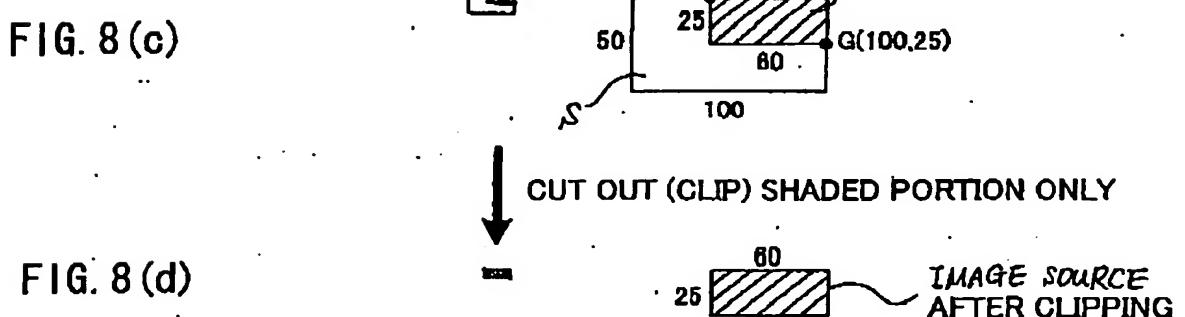
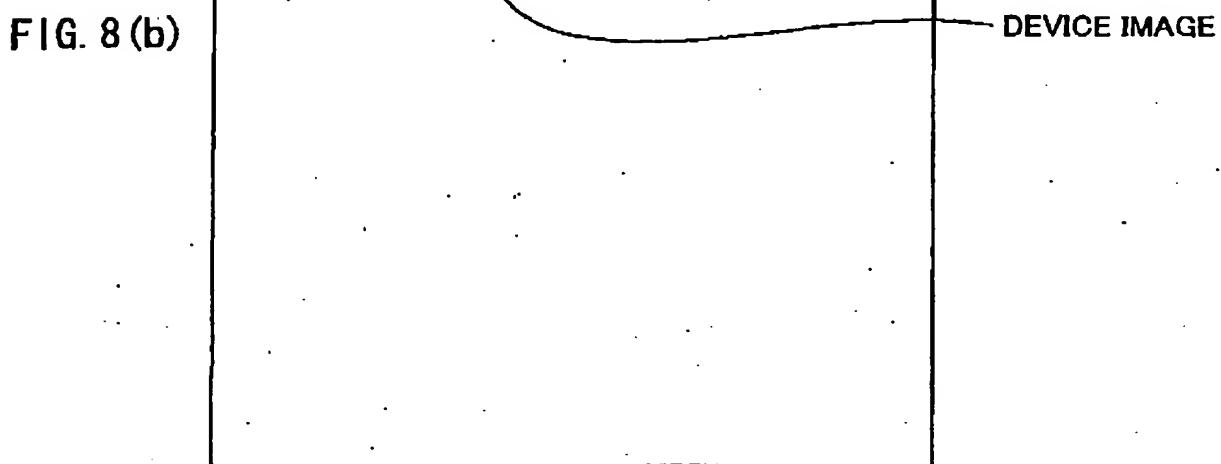
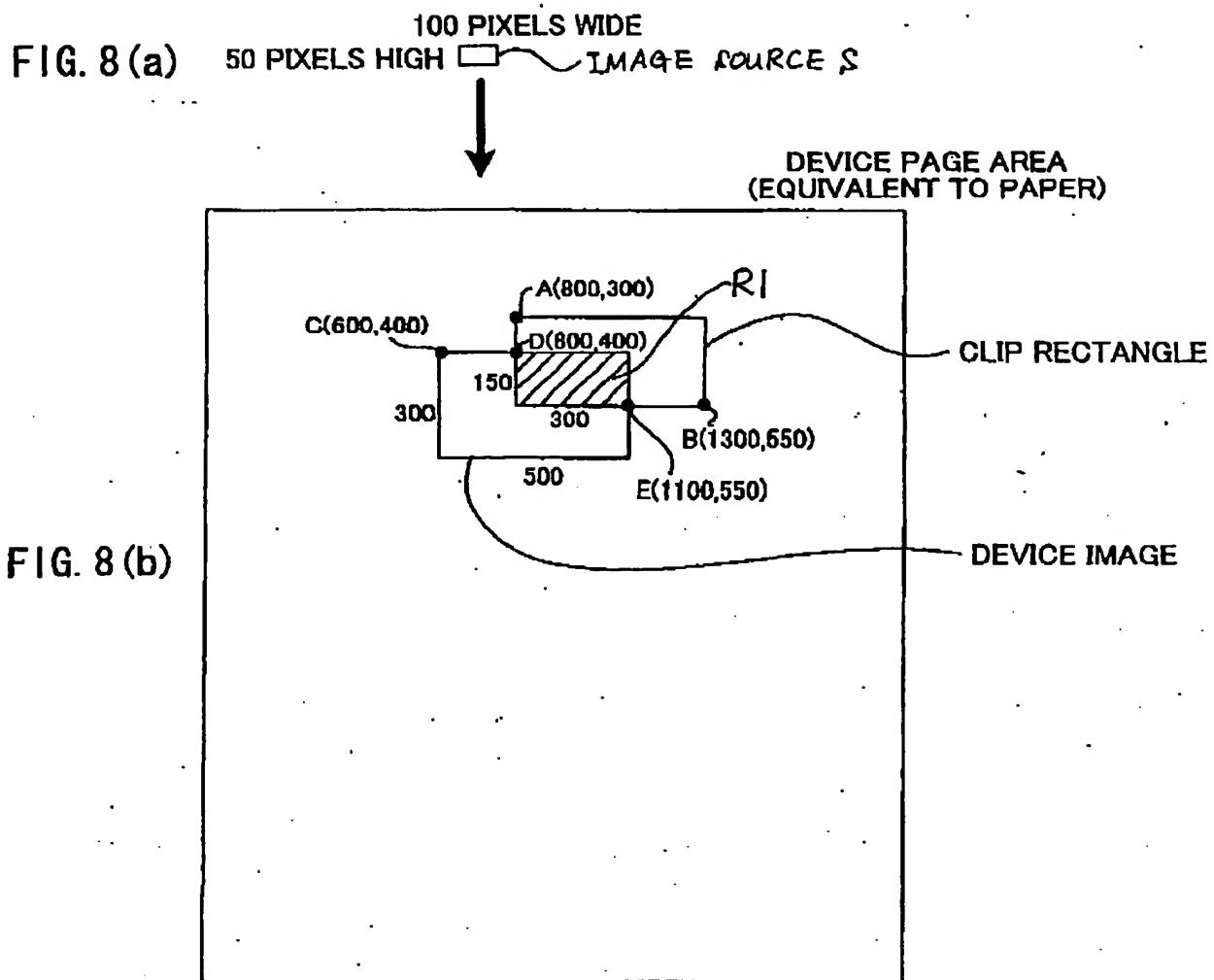


FIG. 9

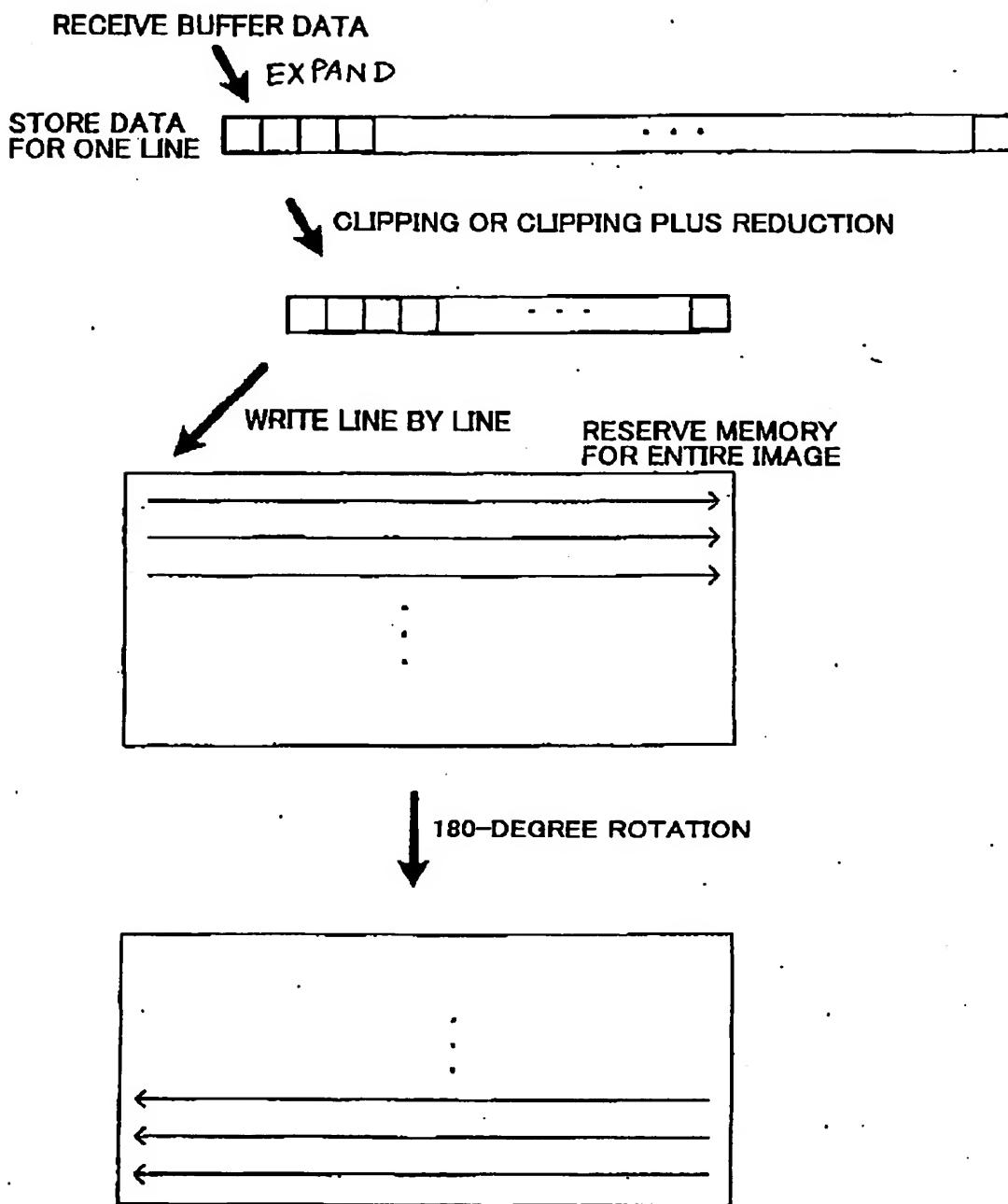


FIG.10(a)

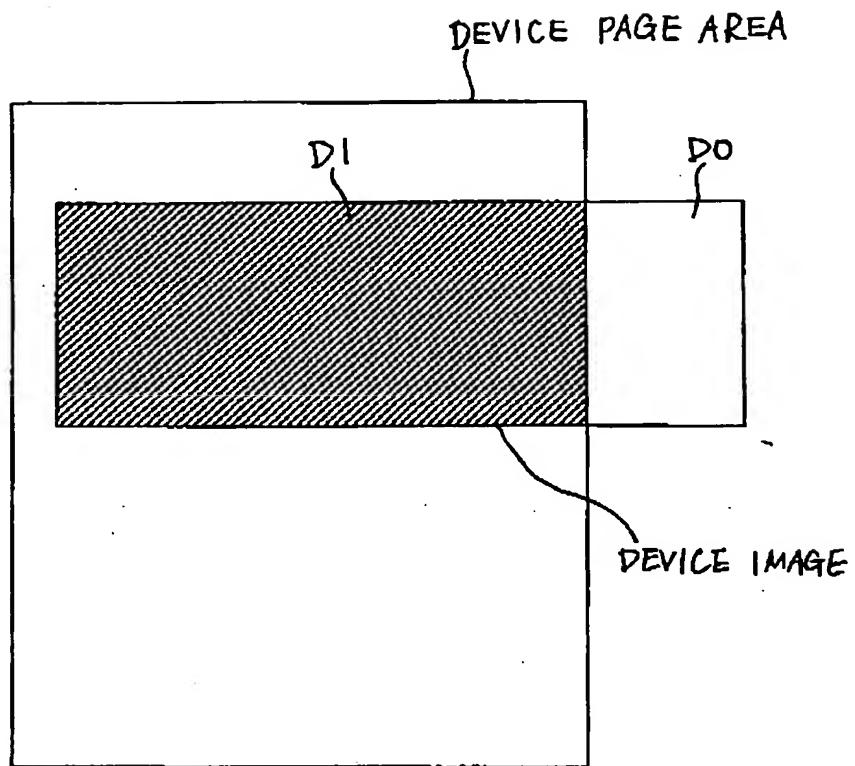


FIG.10(b)

